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The Virtual Learning Environment for Computer Programming

Planet Cake

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In the planet Cake, home of the Master Masao, a casino offers a particular game. There is an array of probabilities p_1, \ldots, p_{2m+1} for some natural number m. At every moment, a coin has probability p_i of landing heads when flipped. If it indeed lands heads, the next time the probability will be p_{i+1} . Otherwise, the probability will be p_{i-1} . The initial "state" is m + 1. Before playing, you must decide a number k between 1 and m + 1. Afterwards, you flip the coin k times. You win if the total number of times the coin landed heads is an odd number.

Given the probabilities of a coin, compute the probability of winning a game assuming an optimal strategy.

Input

Input consists of several cases, each with an odd number *n* followed by *n* probabilities. Assume n < 50.

Output

For every case, print the probability of winning with four digits after the decimal point. The input cases have no precision issues.

Sample input

| 1 | 0.7 | | | | |
|----|-----|-----|-----|-----|-----|
| 3 | 1 1 | 0 | | | |
| 3 | 0.5 | 0.5 | 0.5 | | |
| 11 | 0.4 | 0.5 | 0.6 | 0.7 | 0.8 |
| | 0.9 | 1 0 | 0.1 | 0.2 | 0.3 |
| 3 | 0.8 | 0.6 | 0.3 | | |

Problem information

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Sample output

0.7000 1.0000 0.5000 0.9914 0.7400