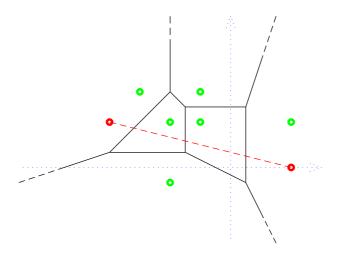
The Virtual Learning Environment for Computer Programming

### Voronoi diagrams

P67490\_en

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Given n two-dimensional points  $p_1, \ldots, p_n$ , the plane can be decomposed into n regions, each one with the places that are closer to some of the points  $p_i$ . This is called the Voronoi diagram of the given set of points. For instance, the points (-30,25), (-20,-5), (-20,15), (-10,15), (-10,25) and (20,15) define the following regions (Cartesian coordinates in blue, points in green, and edges of the regions in black):



Note that each region is convex. The edges correspond to places equidistant to the two nearest points. The vertices are the places equidistant to three (or more) points.

Given two arbitrary points a and b in the plane, the segment that connects them crosses several edges of the Voronoi diagram. How many? For instance, the segment that connects (-40,15) and (20,0)—in red in the picture—crosses 3 edges.

#### Input

Input consists of several cases. Each case begins with n, followed by the coordinates of  $p_i$  for every i, followed by the coordinates of a and b. The coordinates are real numbers with at most two digits after the decimal point. The n+2 given points and the vertices of the diagram are different and not closer than 0.01 units. The segment does not overlap any edge and is not closer than 0.01 units to any vertex. Assume  $1 \le n \le 100$ .

### Output

For every case, print the number of edges crossed by the segment that connects *a* and *b*.

# Sample input

## Sample output

```
6
-30 25 -20 -5 -20 15 -10 15 -10 25 20 15
-40 15 20 0
1
0 0
4.21 0 0 2.35
2
1 0 0 0
1 1 0 1
2
1 0 0 0
1 1 2 1
```

### **Problem information**

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